



## FOR IMMEDIATE RELEASE:

### Tracks - Toybox Edition: Developer Diary Episode #1

*Banbury, Oxfordshire – 22<sup>nd</sup> October 2020*

As we move closer to Tracks – Toybox Edition releasing onto Nintendo Switch, check out the first instalment of our Developer Diary series and meet the developer, Tom Malinowski. Listen to him talk about where the idea for Tracks came from and let him take you through the basics of gameplay. Check it out [here](#).

Tracks – Toybox Edition will be released on the 24<sup>th</sup> November 2020, press keys are available from the 10<sup>th</sup> November 2020.

### Press Copies

To register your interest for a press copy of **Tracks - Toybox Edition** on Nintendo Switch, please contact: [wills@excalibur-games.com](mailto:wills@excalibur-games.com)

### All Links

Developer Diary: <https://youtu.be/xZfhpi-PXw>

Announcement Trailer: [https://youtu.be/ZEKkvoEX\\_pE](https://youtu.be/ZEKkvoEX_pE)

Tracks Official Discord: <https://discord.gg/DAX2ARK>

Tracks on Facebook: <https://www.facebook.com/tracksthetrainsetgame/>

Tracks on Twitter: [https://twitter.com/Tracks\\_Game](https://twitter.com/Tracks_Game)

Excalibur Games on Facebook: <https://www.facebook.com/ExcalPublishing/>

Excalibur Games on Twitter: <https://twitter.com/Excalpublishing>

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### About the Developer – Whoop Group

Led by developer Tom Malinowski, Tracks began as a game jam project. The game has launched on PC and Xbox One with a Switch version being released November 2020.

### About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.





Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

Successful releases Jalopy, Tracks, Shoppe Keep 2 and Flashing Lights have propelled Excalibur's digital portfolio forward.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status.

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